ALU-SYS:
NOP
HALT
WAIT
RESET

A+B, C
ANDA, C
NOTA, B/C
INCB, A/C
ROLB, A/C
RORA, B/C

Branch:
BRN
BRP
BRZ
BRNN
BRNP
BRNZ
BRO
BRNO
BRA

Memory:
LDIA
LDIB
LDIC
LDAA
LDAB
LDAC
STAA
STAB
STAC
LDDA
LDDB
LDDC
STDA
STDB
STDC
STAZ ? Src=null, dest MMA

Move Register:
MOVAB
MOVAC
MOVBA
MOVBC
MOVCA
MOVCB
CLRA
CLRB

MOVAML
MOVAMH

F/A: 00=SYS, 01=ALU

ALU 2/4/2

0	0	F/A	A	A	A	D	D

0000 = NOP
0001 = RESET
0010 = HALT
0011 = WAIT0
1000 = ADDAB
1001 = A&B
1010 = NOTA
1011 = INCB
1100 = RORA
1101 = ROLB

A=00
B=01
C=10

BRA 2/4/2

0	1	B	B	B	B	x	x

0000 = BRZ
0001= BRP
0010= BRN
0011= BRNZ
0100= BRNP
0101= BRNN
0110= BRO
0111= BRNO
1000= BRA

MEM 2/3/3

1	0	S	S	S	D	D	D

SRC
000 = A
001 = B
010 = C
011 = MMI
100 = MMA
101 = MMD
111 = nul

DEST
000 = A
001 = B
010 = C
011 = nul
100 = MMA
101 = MMD

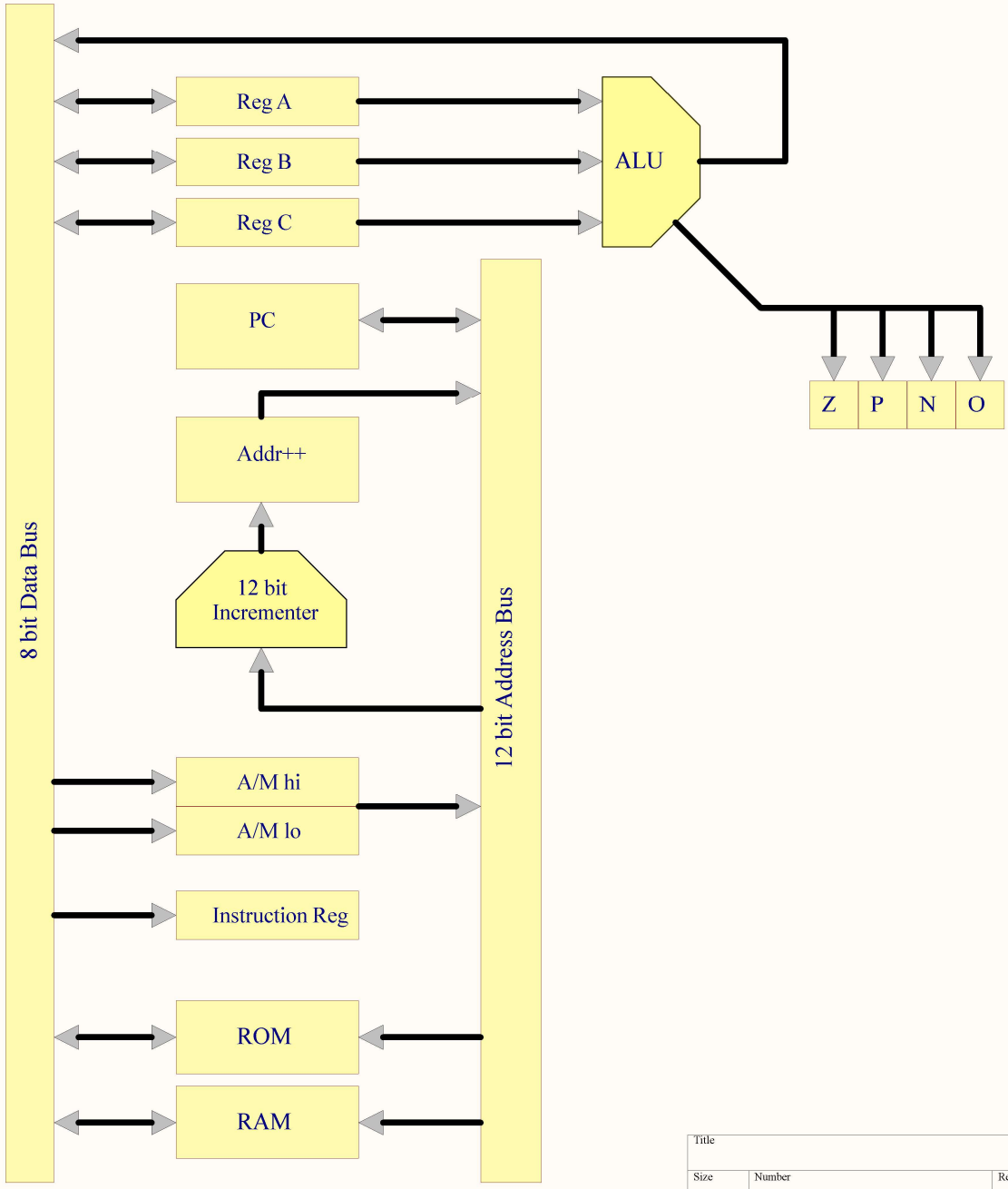
NB If DEST is MMA, then must be RAM
If SRC is MMI (Immediate) then can be ROM or RAM
If SRC is MMA (Absolute), can be ROM or RAM
MMD refs Direct using M12 addr. reg.

MOV 2/3/3

1	1	S	S	S	D	D	D

A=000
B=001
C=010
M=011
nc=100
PC+=101
PC=110
NULL=111

A=000
B=001
C=010
MH=011
ML=100
PC+=101
PC=110
nc=111



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